



BERTANS VALMIERA SUMMER CUP

STAGE 1 REGULATIONS

TOURNAMENT FORMAT

Teams compete **ONLY** in their age category. The standard team limit is 12 players and 1 coach. For additional players, coaches, or other accompanying persons, please contact tournament organizers.

The tournament follows FIBA and Latvian Basketball Federation official rules, with these modifications:

1. Game time is the same for all age groups = 4x8 minutes. Overtime = 3 minutes. Warm-up before games = 10 minutes.
2. Games will be played **WITHOUT** scoreboard display. This rule aims to help teams focus on developing younger players (Game time will still be displayed). (Winners and scores recorded in protocol).
3. Ball sizes and hoop heights by age:
 - U-10: Size 5 ball, lower hoops (2.60m); no 3-second, 8-second, or backcourt violations. Players can jump over the free throw line during free throws.
 - U-11: Size 5 ball, standard hoops (3.05m); no 3-second, 8-second, or backcourt violations. Players can jump over the free throw line during free throws.
 - U-12: Size 5 ball, standard hoops. Players can jump over the free throw line during free throws. Three-second, eight-second, and backcourt violations apply.
4. **Zone defense is NOT allowed in any age group!**
 - First violation for an inappropriate defense = warning from the referee.
 - Repeated violation = 2 free throws for the opposing team each time. And they keep the ball (Not a technical foul).
5. **Zone pressing (*Multiple players guarding ball handler*) until offensive zone - NOT allowed in any age group!**
 - First violation for an inappropriate defense = warning from the referee.
 - Repeated violation = 2 free throws for the opposing team each time. And they keep the ball (Not a technical foul).
6. **In the U10 and U11 age groups, intentional blocking by any offensive player - whether they have the ball or not - is NOT ALLOWED.**
 - First violation for using blocking = warning from the referee.
 - A repeated violation = 1 free throw awarded to the opposing team each time, and the ball is handed over to the opposing team. (This is not a technical foul).



STAGE 1 REGULATIONS

7. Each player must **sit out at least 1 complete quarter per game**. Complete quarter means the player cannot participate from quarter start to end. **Applies to all age groups**. Each team's coach, game secretariat, and referees are responsible. Minimum players allowed per team is 8, maximum 12.
- If player(s) don't sit out full quarter: Opposing team awarded two free throws per violation. Violating player(s) cannot continue playing. (Game may continue with uneven numbers - e.g., 5v4) **EXCEPTION:** Above doesn't apply if players who didn't sit out first 3 quarters don't play in 4th quarter.
 - If a player is injured and the team can't fulfill the quarter-out rule due to insufficient players: No penalties apply. **Injured players must be reported to the referee or secretariat and cannot return to the game.**
 - If after violation (a) and free throws, the violating team has fewer than 2 players to continue: Team forfeits game 0:20. The team receives 0 points in standings. Forfeit applies immediately when a team cannot maintain minimum players.
8. If during the game, team receives 3 bench technical fouls OR head coach receives 2 technical fouls - Head coach isn't ejected, BUT second and subsequent head coach technical fouls count as unsportsmanlike team fouls - opponents receive 2 free throws + possession. If total violations (Head coach fouls) reach 5 - automatic loss 0:20 and 0 points in tournament standings. Winners receive 2 points for a 20:0 win.
9. Each team plays 5 games. Organizers provide referees and secretariat staff for all games.
10. Quarter breaks = 2 minutes. Halftime = 5 minutes. Pre-game warm-up = 10 minutes. Game delay over 15 minutes results in 0:20 forfeit.
11. Group standings determined by points. If teams tied, position determined by:
- Basket-difference in games against each other;
 - Points won in games against each other;
 - Basket-difference in all games.
12. Each coach is responsible for players' health and behavior during the tournament.



STAGE 1 REGULATIONS

TECHNICAL FOULS AND SANCTIONS

1. If situation arises where FIBA rules require head coach ejection (3 bench, 2 coach, or 2 bench + 1 coach technical), coach stays but receives additional sanctions:
 - Each subsequent violation counts as a team unsportsmanlike foul.
 - Opponents receive 2 free throws + possession per violation.
2. If total violations reach 5:
 - Automatic loss 0:20.
 - The team receives 0 standings points.
 - Opponents receive 2 points for a 20:0 win.
3. Player technical/unsportsmanlike fouls **DO NOT** count toward coach/bench violations.
 - If a player gets 2 technical or 2 unsportsmanlike or 1 technical + 1 unsportsmanlike foul - he gets ejected from the game as per FIBA rulebook.

TEAM SUPPORTERS AND CONDUCT

1. Each coach is responsible for team supporters' behavior during games and tournaments.
2. Head referees and organizers may stop the game and require the head coach to control supporters or remove disruptive spectators.
 - If the head coach refuses, organizers may act on their own instead.
 - If disruptive spectators refuse to leave - their supported team forfeits the game 0:20.
3. If spectators disrupt games, regardless of which team they are or are not supporting - organizers may eject them and/or call the police.



BERTANS VALMIERA SUMMER CUP

STAGE 2 REGULATIONS

TOURNAMENT FORMAT

Teams compete **ONLY** in their age category. The standard team limit is 12 players and 1 coach. For additional players, coaches, or other accompanying persons, please contact tournament organizers.

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1. Game time is the same for all age groups = 4x8 minutes. Overtime = 3 minutes. Warm-up before games = 10 minutes
2. Ball sizes and hoop heights by age:
 - U-13: Standard hoops (3.05m), size 6 ball. Three-second, eight-second, and backcourt violations apply.
 - U-14: Size 6 ball, standard hoops. Three-second, eight-second, and backcourt violations apply.
 - U-15: Size 7 ball, standard hoops. Three-second, eight-second, and backcourt violations apply.
3. **Zone defense NOT allowed in U13 and U14 age groups!**
 - First violation for an inappropriate defense = warning from the referee.
 - Repeated violation = 2 free throws for the opposing team each time. And they keep the ball. (Not a technical foul).
4. **Zone pressing (*Multiple players guarding ball handler*) until offensive zone - NOT allowed in U13 and U14 age groups!**
 - First violation for an inappropriate defense = warning from the referee.
 - Repeated violation = 2 free throws for the opposing team each time. And they keep the ball. (Not a technical foul).
5. If during the game, team receives 3 bench technical fouls OR head coach receives 2 technical fouls - Head coach isn't ejected, BUT second and subsequent head coach technical fouls count as unsportsmanlike team fouls - opponents receive 2 free throws + possession. If total violations (Head coach fouls) reach 5 - automatic loss 0:20 and 0 points in tournament standings. Winners receive 2 points for a 20:0 win.



STAGE 2 REGULATIONS

6. Each team plays 5 games. Organizers provide referees and secretariat staff for all games.

7. Quarter breaks = 2 minutes. Halftime = 5 minutes. Pre-game warm-up = 10 minutes. Game delay over 15 minutes results in 0:20 forfeit.

8. Group standings determined by points. If teams tied, position determined by:

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